Department of Parks and Recreation

City of Atlantic, Iowa

Park Board Minutes

March 21st, 2016

5:15 pm in the City Hall Council Chambers

Call to Order

Meeting was called to order by Chairperson Dusenberry at 5:15 pm All members

present

Approval of Agenda Motion by Strong to approve; second by McFadden; motion carried unanimously

Additional Agenda Items Discussion only

Public Communications comments or questions from visitors (3 minute limit)

Consent Agenda:

Minutes: February 15, 2016; motion to approve by Beane; second by Strong; motion

carries unanimously

Bills: March Bills; motion to approve by Smith; second by Beane; motion carries unanimously

Action Items/New Business

- 1. Kiddie Korral Update- Brick will be delivered in the next month and the brick work will be completed weather permitting. The drinking fountain is in and we will be putting a new water line in also from the street to the fountain location. We will also try to incorporate some of the old pavers from the original Kiddie Korral to memorialize it.
- 2. East Shelter Renovation Iron Specialties Contract Approval; metal roof replacement for the east shelter; motion to approve; second by Strong; motion carries unanimously
- 3. Dog Park Update- Parking Lot; Stinn-Wickman Southwest Tiling will do the work for us; currently waiting for area to dry up then they will grade it; Street Department has agreed to put the gravel down for us with their equipment
- 4. Pool Manager Update- YMCA's New Aquatic's Director is Tierney Kamies; she will also be the swim coach for us; We will be meeting with her in the next week to get started on staffing of lifeguards and any equipment needs
- 5. Boat Ramp Update- The boat ramp has been completed after a lengthy frustrating battle with mother nature for two almost three years; the street department will be removing the final dirt and debris from the area;
- 6. Swimming Pool Renovation Water's Edge Contract Approval; a contract offered for developing a pool renovation plan with other services for \$12,000; motion to approve by Beane; second by Strong; motion carried unanimously
- 7. Lake #2 Trail TAP Grant Update; received some final approvals and the last details are being submitted for approval so we can make the June bid date.
- 8. Vision Iowa Grant Update- Thanks to the city council for approval a Resolution in the amount of \$100,000 towards a match for the CAT Grant; We will be presenting a proposal to the Cass County Supervisors for a \$40,000 match with \$15,000 being earmarked for the Pellett Wildlife Refuge development.

9. Trevor Frederickson Softball Field Report- Possible infield overhaul after the softball season; bring in some clay dirt and regrade the infield; in the meantime we will get by as is; we will still do our annual Turface application.

Discussion Items/Old Business

- 1. Bull Creek/Schuler Trail Update- finish grading and seeding is yet to be completed; contractor will be here March 25 to complete
- 2. On-line Shelter Reservation Calendar Update- it is being used successfully; No major conflicts yet

Director's Report-

- 1. Tri-State Swim League Meeting Sunday April 3rd; Recreational Programming Update; Seth will attend
- 2. Presenting to Kiwanis on Thursday, March 31st
- 3. Tree Update- Inventory Report, Right-of-Way Trees, and Spring Planting
- 4. Iowa Foundation Parks and Recreation Fellowship Conference IRPA State Conference March 28th-31^{st;} Congratulations to Seth for getting a scholarship to this event
- 5. Street Address Sign Update Completed and Installed; Looks great!
- 6. Sunnyside Park Gates Opened on Thursday March 10th, Restrooms will remain closed

Next Regular Meeting Date: April 18, 2016 at 5:15 pm at City Hall Council Chambers

Adjourn - motion to adjourn by Strong; second by Beane; motion carries unanimously; 6:18 pm

Board Members: Stuart Dusenberry- Chairperson; Mary Strong- Vice-Chairperson; Jolene Smith - Secretary; Charlene Beane- member; Erin McFadden- member; Roger Herring-Director; Seth Staashelm-Assistant Director; City Council Liaison- Ashley Hayes